

I WANT TO WORK IN THE GAME INDUSTRY <3

20% OF DEVELOPERS AT FINNISH GAME INDUSTRY ARE FROM FOREIGN COUNTRIES + 27% OF DEVELOPERS AT FINNISH GAME INDUSTRY ARE FEMALE. ENGLISH IS COMMON LANGUAGE IN FINNISH GAMES INDUSTRY.

It is nice that you play. It gives you understanding. But it is GOOD TO HAVE some other SKILLS too to find a job in game industry

It is OK. There are also positions at Game industry that does not require heavy gamer back-ground.

To find your position at the industry is about your SKILLS and INTERESTS

Do you have any SKILLS?
 YES
 YES
 NO

Do you want to get some SKILLS?

Pick your SKILL(S) to work at Game Industry

What kind of SKILLS?

How to get?

EDUCATIONAL INSTITUTES

You can find the list of Finnish schools from Neogames site

Game education programs

And still you need also to

Learn on your own

TECHNOLOGY

ART

OTHER

HUMAN

BUSINESS

PRODUCING & PRODUCT DEVELOPMENT

Growth hacker

Project Management

Production

Monetization

Data Scientist

Business Analyst

LiveOps

Accounting

Financial

Marketing

Studio Management

HR

Events

Office Management

Community Management

Customer support

DevOps

Data Engineer

Gameplay Programming

Software Architect

Backend

Frontend

Engine

Technical Artist

Tools

QA

Script & Narrative Writer

Textures

Music

Lighting

VFX

Concept

Level Design

Game Design

Character

UX/UI

Audio

2D - Graphics

Environment / Background

3D - Graphics

Animation

Video



neogames
HUB OF THE FINNISH GAME INDUSTRY